

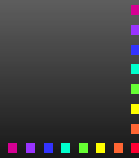


Ch. 6 Learning and Behavior
General Psychology
Jeffrey D. Leitzel, Ph.D.



Chapter Outline

- Types of Learning
- Classical Conditioning
- Operant Conditioning
- Observational Learning



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Learning

Learning: Relatively permanent change in behavior (or potential behavior) resulting from experience

- How do classical and operant conditioning differ?
- How do phobias develop?
- How do we learn to perform complex behaviors?
- Does watching TV violence lead to aggression?



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Classical Conditioning (CC)

Classical Conditioning: Learning by associating two stimuli together

- cat learns to salivate at sound of can opener
- adult learns to salivate at sight of "Golden Arches"
- child learns to fear the nurse giving shots
- addict learns to avoid places associated with drugs

learning occurs when organism recognizes that one event predicts another

cerebellum plays key role in associating stimuli together




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CC Terminology

- UCS- stimulus that automatically triggers a reflexive response
 - food, pain, shock, predators, needles
- UCR- unlearned, natural response elicited by UCS
 - salivation, HR, fear, avoidance
- CS- originally neutral stimulus (NS; produces no reaction), which after association with UCS, triggers a learned response
 - bell, tone, lights, waiting room
- CR- learned response to a CS
 - salivation, HR, fear, avoidance

Note: conditioned = learned; unconditioned = unlearned




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CC Examples

- Pavlov
 - food (UCS) ⇒ salivation (UCR)
 - tone (NS) ⇒ no salivation
 - tone (NS) + food (UCS) ⇒ salivation (UCR)
 - tone (CS) ⇒ salivation (CR)
- Getting Shots
 - long needles (UCS) ⇒ fear (UCR)
 - nurse (NS) ⇒ no fear
 - nurse (NS) + long needles (UCS) ⇒ fear (UCR)
 - nurse (CS) ⇒ fear (CR)



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CC: Basic Principles

- **Acquisition**- gradual strengthening of a CR
 - forward conditioning (delayed and trace)- CS precedes UCS
 - simultaneous conditioning- CS and UCS occur at same time
 - backward conditioning- UCS preceded CS
- **Extinction**- weakening of a CR by presenting CS without UCS
- **Spontaneous recovery**- reappearance of an extinguished CR after a pause
- **Generalization**- learning to respond to stimuli similar to CS
 - child learns to fear wasps then hornets and bumble bees
- **Discrimination**- learning to distinguish stimuli similar to CS
 - child learns to discriminate friendly dogs from mean dogs

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CC Exceptions

- **Biological constraints on learning**
 - degree of conditioning depends on stimulus and species
- **Taste Aversions**
 - strong CS-UCS association after only one trial
- **Role of Cognition**
 - expectations
 - forming representations

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CC Applications

- **Treating Phobias**
 - **Flooding**- high exposure to feared stimulus
 - **Systematic Desensitization**- progressive technique designed to replace anxiety with relaxation
- **Treating Unwanted Behaviors (alcoholism)**
 - **Aversive Conditioning**- associate unpleasant state with unwanted behavior
- **Enhance Immune System Functioning**

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Operant Conditioning (OC)

Operant Conditioning: Learning by associating a behavior with its consequences

- **Reinforcement-** strengthens behavior it follows
 - Positive- present positive stimulus
 - Negative- remove or avoid unpleasant stimulus
- **Punishment-** weakens behavior it follows
 - Positive- present aversive stimulus
 - Negative- remove pleasant stimulus

Note: neg. reinforcement strengthens behavior, whereas punishment weakens the behavior it follows

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Types of Reinforcement

- **Primary-** food, water, sex
- **Conditioned-** money, status, praise
- **Continuous-** use to develop new behaviors
- **Partial-** use to maintain behaviors
(see reinforcement schedules)

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Operant Conditioning

Using operant conditioning to solve "real" problems

- **Shaping-** reward behavior as it successfully approximates desired behavior
 - teaching infant to say "Mama"
- **Chaining-** reward behavior after completing a sequence of responses
 - training dolphins to jump through hoops

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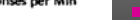
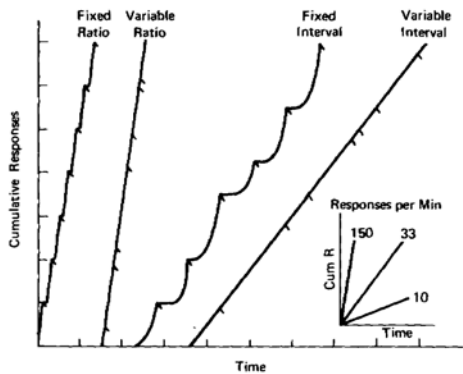
Schedules of Reinforcement

- **fixed interval**- reinforce after fixed amount of time
 - reduced studying after each exam
- **variable interval**- reinforce after variable amount of time
 - pop quizzes
- **fixed ratio**- reinforce after fixed number of responses
 - frequent flier miles (25,000)
- **variable ratio**- reinforce after variable number of responses
 - slot machines



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Schedules of Reinforcement



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Role of Cognition and Applications of OC

- **Role of Cognition**
 - Learned Helplessness
 - Beliefs about reinforcement
 - Contrast effects
 - Cognitive maps- memory of reward events
- **Applications**
 - Improving classroom teaching, employee performance
 - Solving community-based problems (crime)
 - Using stimulus control (Mr. Yuk sticker)



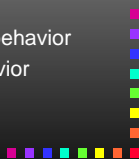
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Observational Learning

Observational Learning: Learning by observing and imitating others

- **Key Factors in Observational Learning**
 - pay attention to the model
 - remember the modeled behavior
 - possess ability to do the observed behavior
 - motivation to do the observed behavior

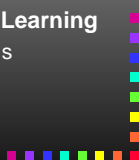


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Applications

- **Negative Effects of Observational Learning**
 - Aggression
 - "Bobo Doll" studies
 - Media violence
 - Smoking
- **Positive Effects of Observational Learning**
 - Helping handicapped learn new skills
 - Appreciating cultural diversity



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